




SPECIFICATION FOR LCM+CTP+UART Module

| | |
|------------|------------------------|
| MODULE No: | KD028FM-1-04-C020A-TTL |
| CUSTOMER: | |

| | | |
|-------------|---|------|
| STARTEK | INITIAL | DATE |
| PREPARED BY | <div>Distributed by:  www.texim-europe.com</div> | |
| CHECKED BY | | |
| APPROVED BY | | |

| | | |
|-------------|---------|------|
| CUSTOMER | INITIAL | DATE |
| APPROVED BY | | |

| | | | | |
|------------------------|--------------------------|----------------|-----------------------|--------------|
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| 常备库存 Stock For Sale | 长期供货 Long Time supply | 支持小量 NO MOQ | 品种齐全 In Full Range | |

[illegible]

| | | | | |
|---------------------------|-----------------------------|----------------|--------------------------|--------------|
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1. Basic Specifications

Description

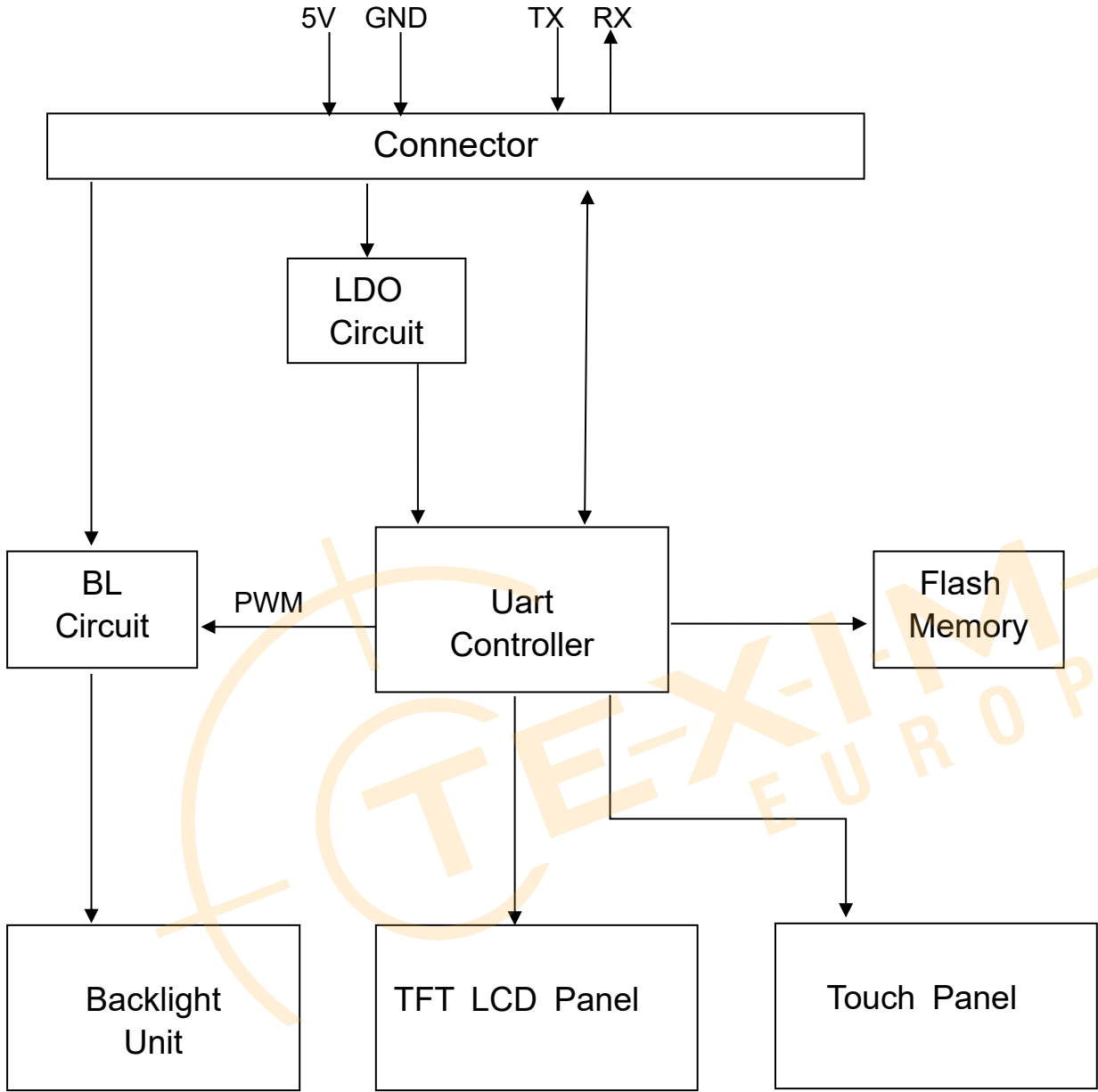
This is a color active matrix TFT (Thin Film Transistor) LCD (liquid crystal display) that uses amorphous silicon TFT as a switching device. This module is composed of a Transmissive type TFT-LCD Panel, driver circuit, back-light unit, capacitive touch panel, uart board. The resolution of a 2.8 " TFT-LCD contains 240x320 pixels, and can display up to 65K/262K colors.

Features

| General Information Items | Specification | Unit | Note |
|---------------------------|--------------------------------------|---------|------|
| | Main Panel | | |
| Display area(AA) | 43.20(H)*57.60 (V) (2.8inch) | mm | |
| Driver element | TFT active matrix | - | |
| Display colors | 65K | colors | |
| Number of pixels | 240(RGB)*320 | dots | |
| Pixel arrangement | RGB vertical stripe | - | |
| Pixel pitch | 0.180(H)*0.180(V) | mm | |
| Viewing angle | ALL | o'clock | |
| Display mode | Transmissive/Normally Black | - | |
| Touch type | Capacitive Touch Panel | - | |
| Module Interface | TTL (3.3V Level) | - | |
| Flash Memory | 16M-byte | - | |
| Operating temperature | -20~+70 | °C | |
| Storage temperature | -30~+80 | °C | |
| Module bonding technology | Use tape bonding between LCM and CTP | - | |

| | | | | |
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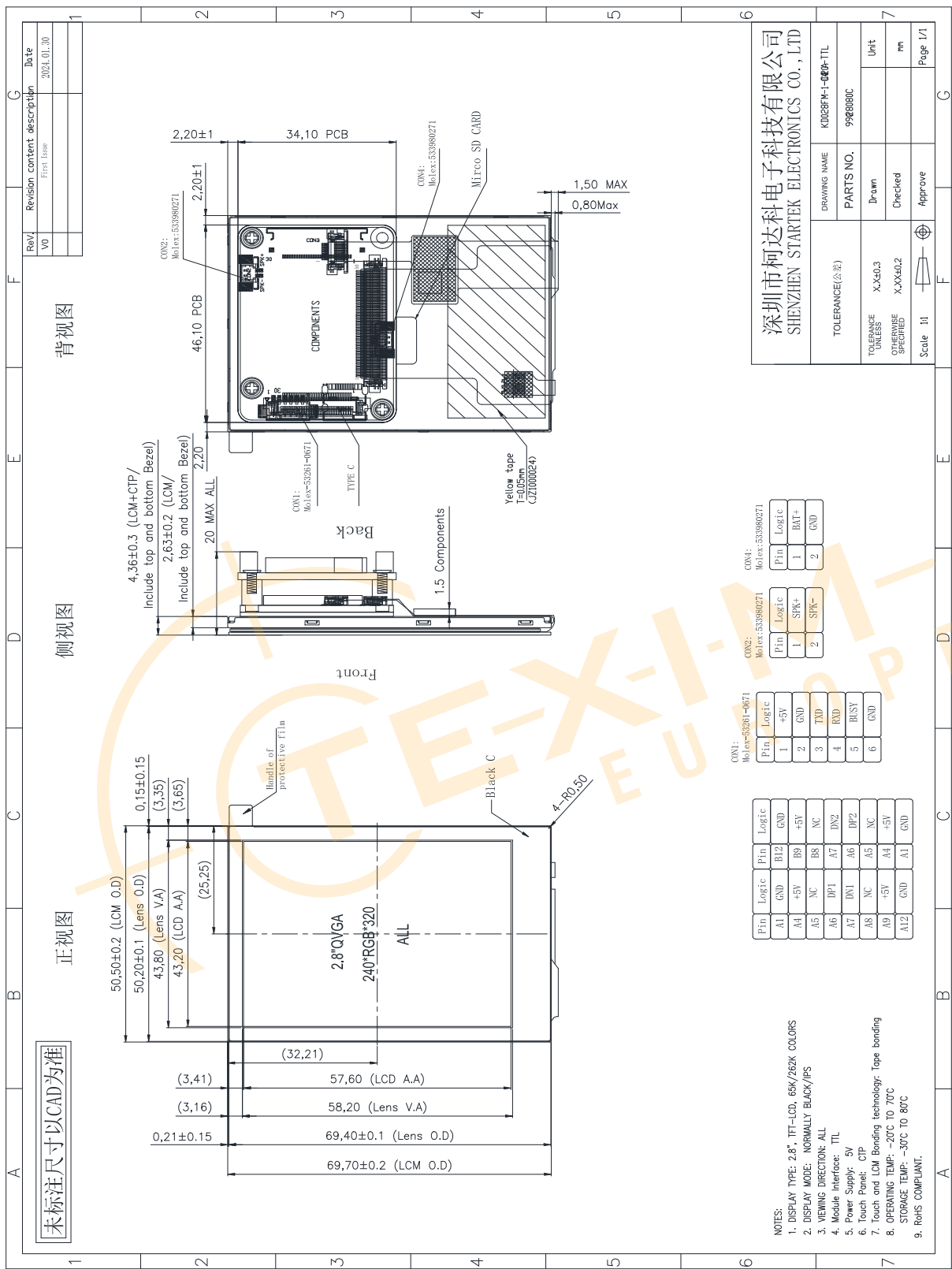
2. Block Diagram



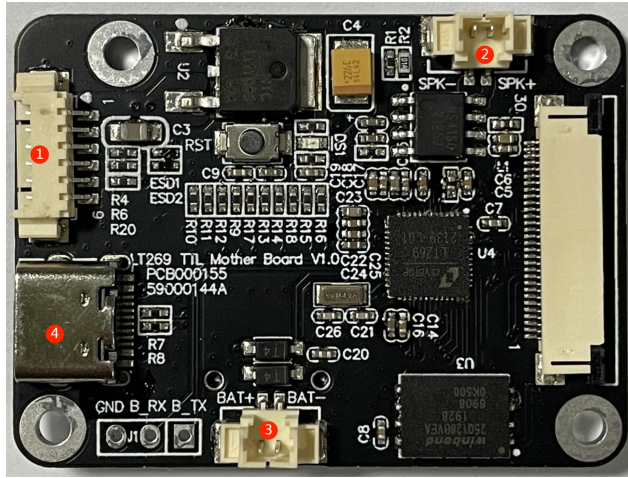
| | | | | |
|------------------------|--------------------------|----------------|-----------------------|--------------|
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3. Outline dimension



4. Input terminal Pin Assignment



① Communication port: CON1: Molex:53261-0671

| NO. | SYMBOL | DISCRIPTION | I/O |
|-----|--------|---------------------------|-----|
| 1 | 5V | Power supply. | P |
| 2 | GND | Ground. | P |
| 3 | TXD | Transmission Data Output. | O |
| 4 | RXD | Received Data Input. | I |
| 5 | BUSY | No function. | / |
| 6 | GND | Ground. | P |

② Speaker port: CON2: Molex:533980271

| NO. | SYMBOL | DISCRIPTION | I/O |
|-----|--------|-------------------|-----|
| 1 | SPK+ | Speaker positive. | O |
| 2 | SPK- | Speaker cathode. | O |

③ RTC battery port: CON3: Molex:533980271

| NO. | SYMBOL | DISCRIPTION | I/O |
|-----|--------|-------------------|-----|
| 1 | BAT+ | Battery positive. | P |
| 2 | GND | Battery cathode. | P |

④ Type C connector only for power supply.

| | | | | |
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5. LCD Optical Characteristics

5.1 Optical specification

| Item | | Symbol | Condition | Min. | Typ. | Max. | Unit. | Note |
|---------------------------|---------|------------|--|-------|-------|-------|-------|--------------------|
| Contrast Ratio | | CR | $\Theta=0$ Normal viewing angle | 600 | 800 | | | (1)(2) |
| Response time | Rising | T_R+T_F | | -- | 30 | 40 | msec | (1)(3) |
| | Falling | | | | | | | |
| Color gamut | | S(%) | | 60 | 64.6 | -- | % | |
| Luminance | | Lv | | 550 | 650 | - | cd/m2 | |
| Color Filter Chromaticity | White | W_X | | -0.04 | 0.280 | +0.04 | | (1)(4) CF glass |
| | | W_Y | | | 0.304 | | | |
| | Red | R_X | | | 0.621 | | | |
| | | R_Y | | | 0.344 | | | |
| | Green | G_X | | | 0.302 | | | |
| | | G_Y | | | 0.582 | | | |
| | Blue | B_X | | | 0.147 | | | |
| | | B_Y | | | 0.057 | | | |
| Viewing angle | Hor. | Θ_L | CR>10 | -- | 80 | -- | | (1)(4) |
| | | Θ_R | | -- | 80 | -- | | |
| | Ver. | Θ_U | | -- | 80 | -- | | |
| | | Θ_D | | -- | 80 | -- | | |
| Option View Direction | | ALL | | | | | | |

Measuring Condition

Measuring surrounding : dark room

Ambient temperature : $25\pm 2^\circ\text{C}$

15min. warm-up time.

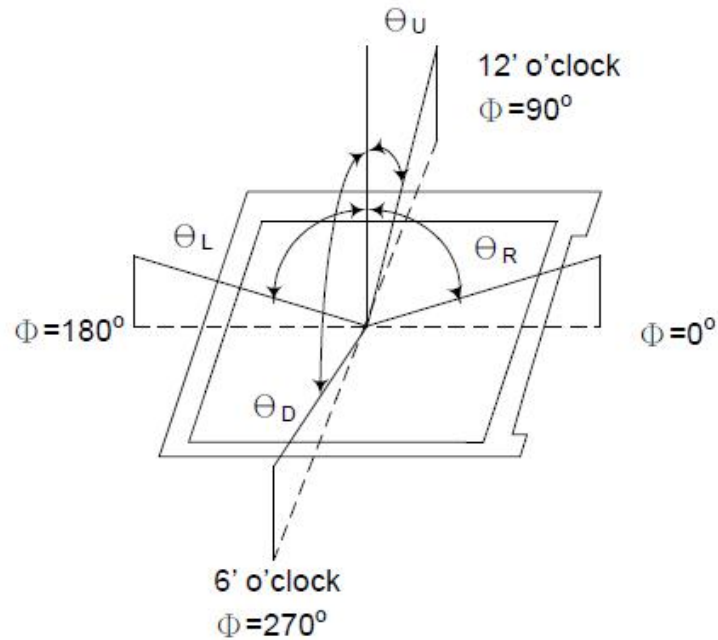
Measuring Equipment

FPM520 of Westar Display technologies, INC., which utilized SR-3 for Chromaticity and BM-5A for other optical characteristics.

| | | | | |
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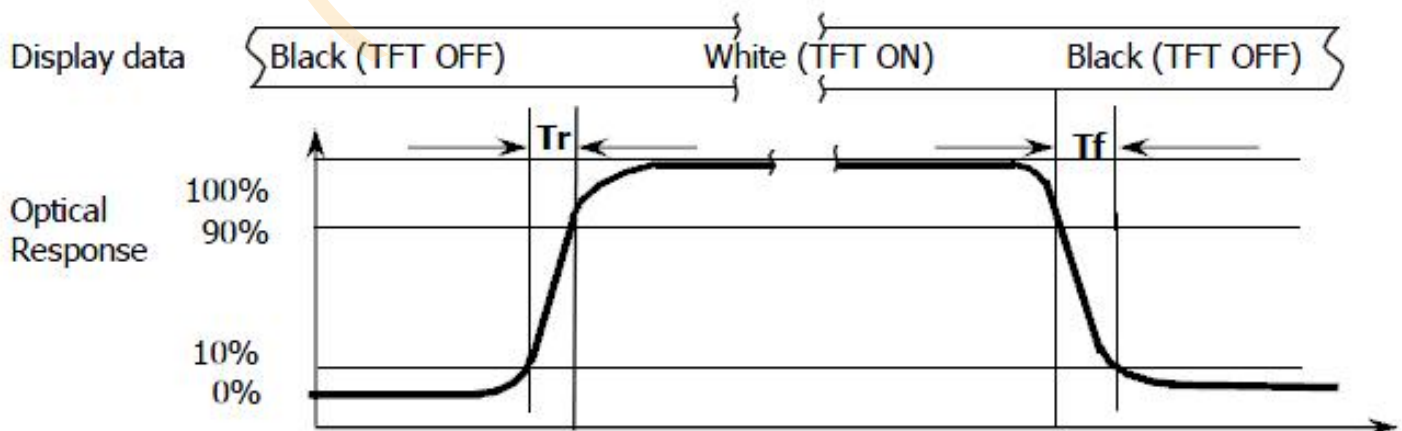
Note (1): Definition of Viewing Angle :



Note (2): Definition of Contrast Ratio(CR) :measured at the center point of panel

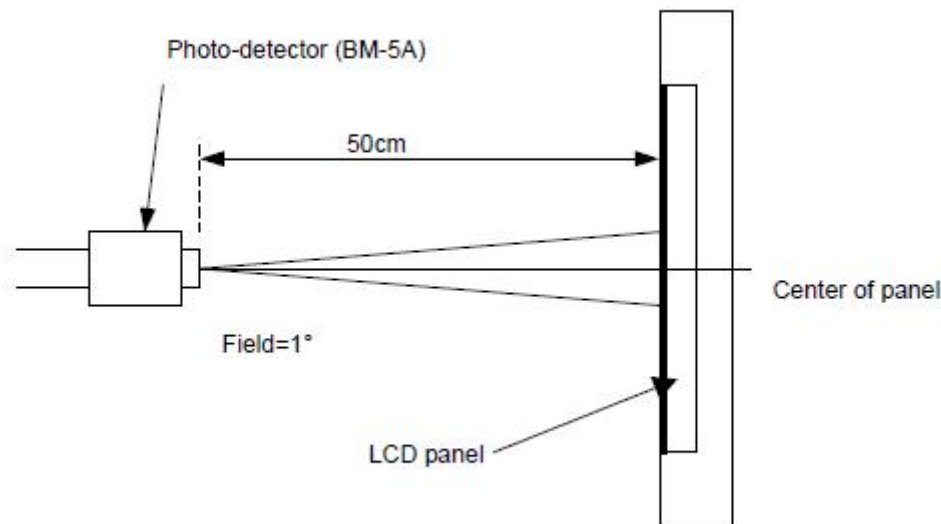
$$CR = \frac{\text{Luminance with all pixels white}}{\text{Luminance with all pixels black}}$$

Note (3): Response Time



| | | | | |
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Note (4): Definition of optical measurement setup



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| | | | | |
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6. Electrical Characteristics

6.1 Absolute Maximum Rating

| Characteristics | Symbol | Min. | Max. | Unit | Note |
|-----------------------|-----------------|------|------|------|-------|
| Power supply | 5V | 2.2 | 6 | V | Note1 |
| Operating temperature | T _{OP} | -20 | +70 | °C | |
| Storage temperature | T _{ST} | -30 | +80 | °C | |

NOTE1: Stresses greater than those listed under Maximum Ratings may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operation is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

6.2 DC Electrical Characteristics

| Characteristics | Symbol | Min. | Typ. | Max. | Unit | Note |
|---------------------|-----------------|------|--------|------|------|------|
| Power supply | 5V | 4.5 | 5 | 5.5 | V | |
| Normal mode Current | I _{SV} | 110 | 150 | -- | mA | |
| Baudrate | Br | -- | 115200 | -- | bps | |

| | | | | |
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7. Development Environment Introduction

UI_Editor II is a graphic compiler, its function is according the customer's requirements to pack the font、image、configuration parameters etc and produce a BIN file finally.

Startek will provide it for customer.

Main Screen

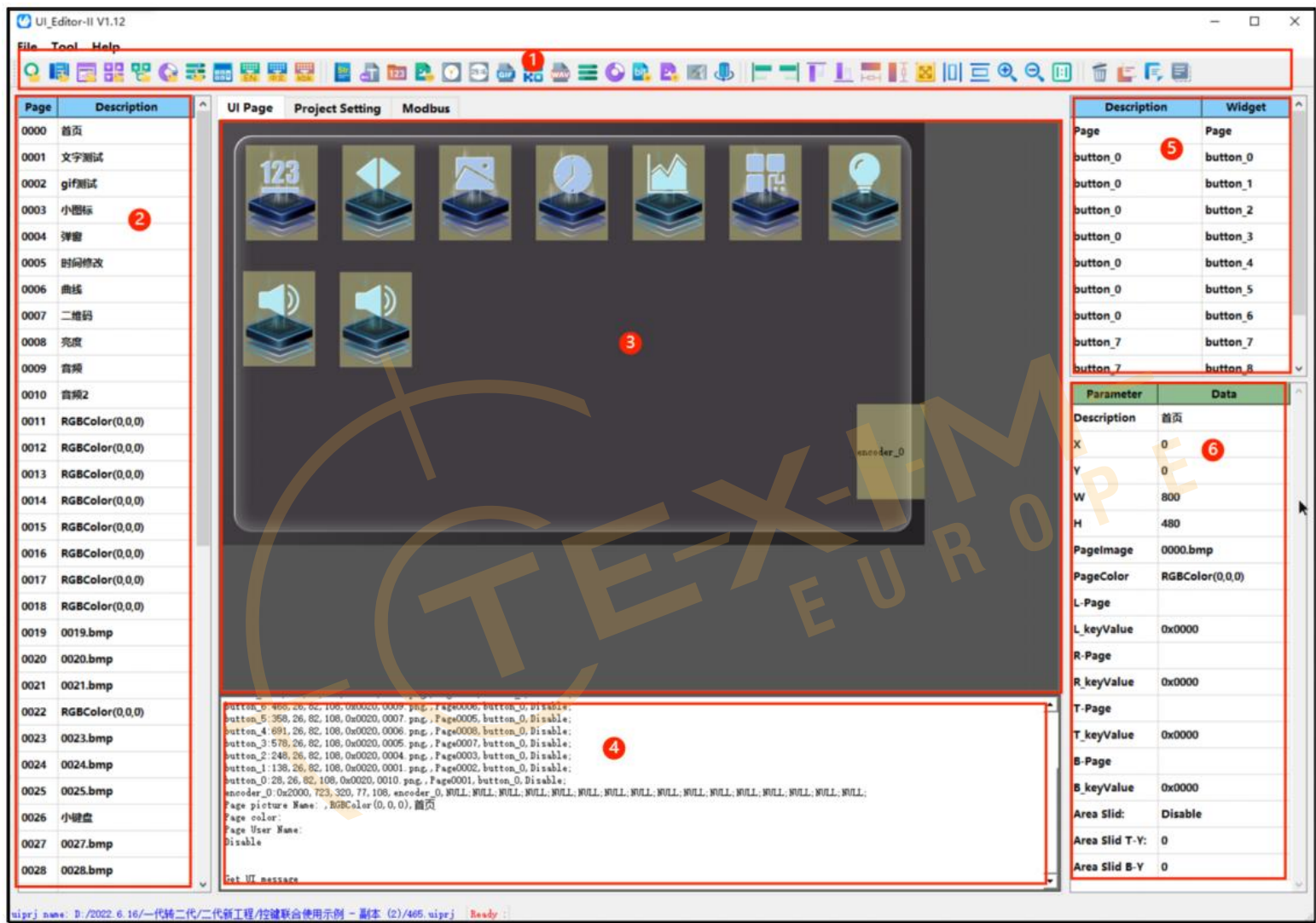


Figure 2-24: Main Screen

| | | | | |
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7.1 Tool bar

As shown in Figure 2-24, ❶, developers may click on the icons to add various widgets, such as button, picture, text, and more. Hover the mouse cursor on an icon, the name of the icon will pop-up. Left click on an icon, the mouse cursor will then be switched to Cross style. Developers may then start to add the designated widget to the editing area, and drag it to adjust its width and height. Widgets may be added continuously as long as the mouse cursor remains Cross style. Right click the mouse on the editing area to exit the selection mode, and the mouse cursor will be switched back to Arrow style.

The tool bar can be classified into 4 parts, as illustrated in Figure 2-25:

- ❶ Widgets with touch function
- ❷ Widgets with display function
- ❸ Widgets for layout and alignment
- ❹ Widgets for delete/copy operations



Figure 2-25: Tool bar

7.2 Page ID and Name List

As shown in Figure 2-24, ❷, the left column represents Page ID (unchangeable), and the right column represents the name of the page (user definable)

7.3 Page Editing Window

As shown in Figure 2-24, ❸, developers may edit (e.g. adding widgets) within the basemap.

7.4 Status Window

As shown in Figure 2-24, ❹, every operation process will be listed here in a timely manner. Developers may check the process results in the status window when making bin files.

7.5 Widget List

As shown in Figure 2-24, ❺, this area lists all the available widgets in the designated page. Click the listed name to quickly locate the desired widget in the page editing window

7.6 Widget - Parameter Setting Window

As shown in Figure 2-24, ❻, parameters for selected widget can be setup here, including but not limited to name, address, and coordinates etc.

Please contact our sale person for more detailed information.

| | | | | |
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8.Update Users Flash Code

Users need to update own UartTFT-II_Flash.bin into the uart TFT module after finish all design in the UI_Editor II .
There is a micro SD card slot in the backside of PCB(**Figure 2-26**), we will do the update via it.

SD card requirements

It requests a SD card which is from 4GB to 32GB, and the format is FAT32.



Figure 2-26

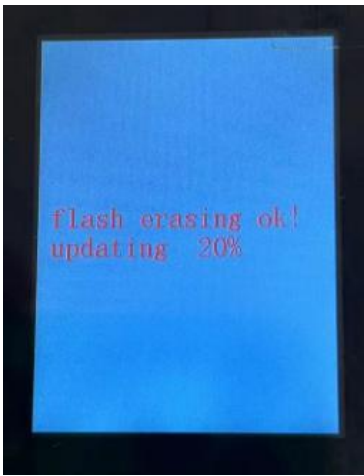
Update step

- ① We need to create a folder in the root directory of SD card, and the name must be"UartTFT_Flash" .
- ② Copy your "UartTFT-II_Flash.bin" into this folder, UI_Editor II will generate the "UartTFT-II_Flash.bin" after build your project.
- ③ Power on first and then plug in SD card , uart TFT will start to do the update, and uart TFT will enter the main program after finish update, please remove the SD card after update.

Flash erasing



Updating



| | | | | |
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9. LCD Module Out-Going Quality Level

9.1 VISUAL & FUNCTION INSPECTION STANDARD

9.1.1 Inspection conditions

Inspection performed under the following conditions is recommended.

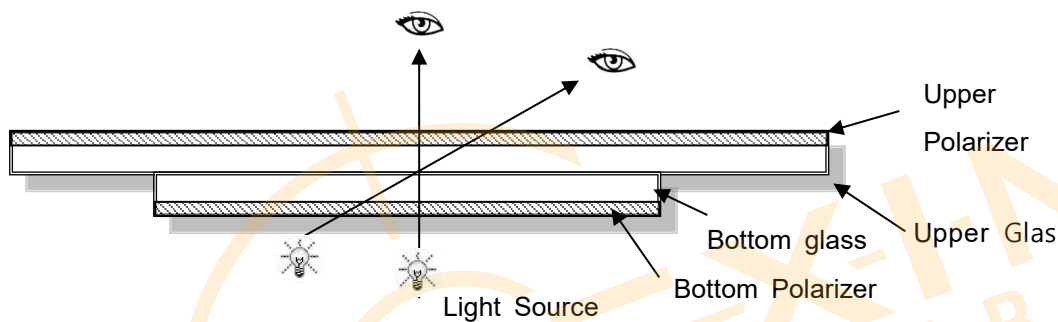
Temperature : $25\pm 5^{\circ}\text{C}$

Humidity : $65\%\pm 10\%\text{RH}$

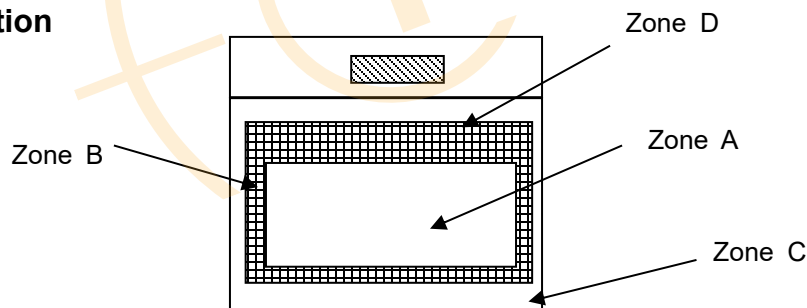
Viewing Angle : Normal viewing Angle.

Illumination: Single fluorescent lamp (300 to 700Lux)

Viewing distance:30-50cm



9.1.2 Definition



Zone A : Effective Viewing Area(Character or Digit can be seen)

Zone B : Viewing Area except Zone A

Zone C Cover (Zone A+Zone B) which can not be seen after assembly by customer .)

Zone D : IC Bonding Area

Note:

| | | | | |
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As a general rule ,visual defects in Zone C can be ignored when it doesn't effect product function or appearance after assembly by customer

9.1.3 Sampling Plan

According to GB/T 2828-2012 ; , normal inspection, Class II

AQL:

| Major defect | Minor defect |
|--------------|--------------|
| 0.65 | 1.5 |

LCD: Liquid Crystal Display , LCM: Liquid Crystal Module, CTP: Capacitive Touch Panel

| No | Items to be inspected | Criteria | Classification of defects |
|----|-----------------------|--|---------------------------|
| 1 | Functional defects | 1) No display, Open or miss line 2) Display abnormally, Short 3) Backlight no lighting, abnormal lighting. etc | Major |
| 2 | Missing | Missing components and etc | |
| 3 | Outline dimension | Overall outline dimension beyond the drawing is not allowed, deformation and etc | |
| 4 | Color tone | Color unevenness, refer to limited sample | Minor |
| 5 | Spot/Line defect | Light dot, Dim spot, (Note1) Polarizer Air Bubble, Polarizer accidented spot and etc | |
| 6 | Soldering appearance | Good soldering , Peeling off is not allowed and etc | |
| 7 | LCD/Polarizer/CTP | Black/White spot/line, scratch, crack, etc. | |

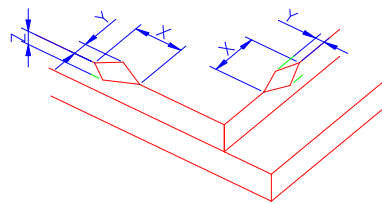
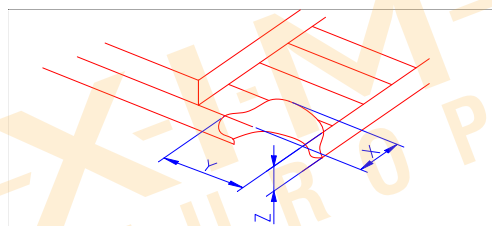
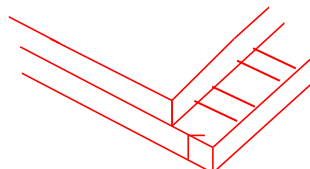
Note1: a) Light dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.

b) Dim dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.

| | | | | |
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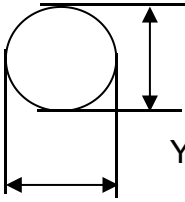


9.1.4 Criteria (Visual)

| Number | Items | Criteria(mm) | | | | | | |
|---|--|---|----|---|--------|--------|--------------------------------|----|
| 1.0 LCD Crack/Broken NOTE: X: Length Y: Width Z: Height L: Length of IT O, T: Height of LCD | (1) The edge of LCD broken | <div></div> <table><tr><td>X</td><td>Y</td><td>Z</td></tr><tr><td>≤3.0mm</td><td><Inner border line of the seal</td><td>≤T</td></tr></table> | X | Y | Z | ≤3.0mm | <Inner border line of the seal | ≤T |
| | X | Y | Z | | | | | |
| | ≤3.0mm | <Inner border line of the seal | ≤T | | | | | |
| (2)LCD corner broken | <div></div> <table><tr><td>X</td><td>Y</td><td>Z</td></tr><tr><td>≤3.0mm</td><td>≤L</td><td>≤T</td></tr></table> | X | Y | Z | ≤3.0mm | ≤L | ≤T | |
| X | Y | Z | | | | | | |
| ≤3.0mm | ≤L | ≤T | | | | | | |
| (3) LCD crack | <div></div> <div>Crack Not allowed</div> | | | | | | | |



Spot defect



$\Phi=(X+Y)/2$

2.0

① light dot (black/white spot , pinhole, stain, etc.)

| Zone Size (mm) | Acceptable Qty | | |
|---------------------|---------------------------------|--------|---|
| | A | B | C |
| $\Phi\leq0.15$ | Ignore | Ignore | |
| $0.15<\Phi\leq0.25$ | 3(distance $\geq 10\text{mm}$) | | |
| $0.25<\Phi\leq0.4$ | 2(distance $\geq 10\text{mm}$) | | |
| $\Phi>0.4$ | 0 | | |

② Dim spot (light leakage、dent、dark spot, etc)

| Zone Size (mm) | Acceptable Qty | | |
|---------------------|----------------------------------|--------|---|
| | A | B | C |
| $\Phi\leq0.15$ | Ignore | Ignore | |
| $0.15<\Phi\leq0.25$ | 3(distance $\geq 10\text{mm}$) | | |
| $0.25<\Phi\leq0.4$ | 2(distance $\geq 10\text{mm}$) | | |
| $\Phi>0.4$ | 0 | | |

③ Polarizer accidented spot





| Zone Size (mm) | Acceptable Qty | | |
|-------------------|----------------------------------|---|--------|
| | A | B | C |
| $\Phi\leq0.2$ | Ignore | | Ignore |
| $0.2<\Phi\leq0.5$ | 2(distance $\geq 10\text{mm}$) | | |
| $\Phi>0.5$ | 0 | | |

④Polarizer Bubble


| Zone Size (mm) | Acceptable Qty | | |
|-------------------|---------------------------------|---|--------|
| | A | B | C |
| $\Phi\leq0.2$ | Ignore | | Ignore |
| $0.2<\Phi\leq0.4$ | 2(distance $\geq 10\text{mm}$) | | |
| $\Phi>0.4$ | 0 | | |

| | | | | |
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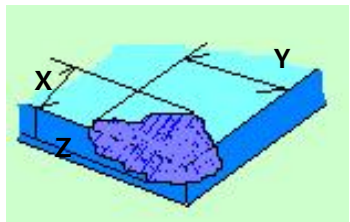
| 3.0 | LCD Pixel defect | Pixel bad points | | | | | | | | | | | | | | | | | | | | | | | |
|---------------------------|---|--|------|--------|---------------|------------|--------|------------|-----------------|------------|-----------------|------------|----------|--------|------------|-----------------|------------|-----------------|------------|----------|---|-----|---------------------------|--|------------|
| | | <table> <tr> <th>Item</th><th>Zone A</th><th>Acceptable Qt</th></tr> <tr> <td rowspan="3">Bright dot</td><td>Random</td><td>$N \leq 2$</td></tr> <tr> <td>2 dots adjacent</td><td>$N \leq 0$</td></tr> <tr> <td>3 dots adjacent</td><td>$N \leq 0$</td></tr> <tr> <td rowspan="3">Dark dot</td><td>Random</td><td>$N \leq 3$</td></tr> <tr> <td>2 dots adjacent</td><td>$N \leq 0$</td></tr> <tr> <td>3 dots adjacent</td><td>$N \leq 0$</td></tr> <tr> <td>Distance</td><td> 1. Minimum Distance Between Bright dots. 2. Minimum Distance Between dark dots 3. Minimum Distance Between dark and bright dot. </td><td>5mm</td></tr> <tr> <td colspan="2">Total bright and dark dot</td><td>$N \leq 4$</td></tr> </table> | Item | Zone A | Acceptable Qt | Bright dot | Random | $N \leq 2$ | 2 dots adjacent | $N \leq 0$ | 3 dots adjacent | $N \leq 0$ | Dark dot | Random | $N \leq 3$ | 2 dots adjacent | $N \leq 0$ | 3 dots adjacent | $N \leq 0$ | Distance | 1. Minimum Distance Between Bright dots. 2. Minimum Distance Between dark dots 3. Minimum Distance Between dark and bright dot. | 5mm | Total bright and dark dot | | $N \leq 4$ |
| Item | Zone A | Acceptable Qt | | | | | | | | | | | | | | | | | | | | | | | |
| Bright dot | Random | $N \leq 2$ | | | | | | | | | | | | | | | | | | | | | | | |
| | 2 dots adjacent | $N \leq 0$ | | | | | | | | | | | | | | | | | | | | | | | |
| | 3 dots adjacent | $N \leq 0$ | | | | | | | | | | | | | | | | | | | | | | | |
| Dark dot | Random | $N \leq 3$ | | | | | | | | | | | | | | | | | | | | | | | |
| | 2 dots adjacent | $N \leq 0$ | | | | | | | | | | | | | | | | | | | | | | | |
| | 3 dots adjacent | $N \leq 0$ | | | | | | | | | | | | | | | | | | | | | | | |
| Distance | 1. Minimum Distance Between Bright dots. 2. Minimum Distance Between dark dots 3. Minimum Distance Between dark and bright dot. | 5mm | | | | | | | | | | | | | | | | | | | | | | | |
| Total bright and dark dot | | $N \leq 4$ | | | | | | | | | | | | | | | | | | | | | | | |
| | | <p>Note:</p> <p>A) Bright dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.</p> <p>B) Dark dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.</p> <p>C) 2 dot adjacent = 1 pair = 2 dots</p> <p>Picture:</p> <div style="display: flex; justify-content: space-around; align-items: flex-start;"> <div style="text-align: center;">  <p>2 dot adjacent</p> </div> <div style="text-align: center;">  <p>2 dot adjacent</p> </div> </div> <div style="display: flex; justify-content: space-around; align-items: flex-start; margin-top: 20px;"> <div style="text-align: center;">  <p>2 dot adjacent (vertical)</p> </div> <div style="text-align: center;">  <p>2 dot adjacent (slant)</p> </div> </div> | | | | | | | | | | | | | | | | | | | | | | | |



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|-----|---|--|--|--|--|
| 4.0 | Line defect (LCD /Polarizer backlight black/white line, scratch, stain) | | | | |
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| | W: width, L : length | | | | |
| | N : Count | | | | |
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|---------------|----------------|--|-------------------------|-----------------------------------|---|--------|
| 8.0 | CTP Related | CTP Cover sensor acc identified black/white spot | | | | |
| | | | Size Φ (mm) | Acceptable Qty | | |
| | | | | A | B | C |
| | | | $\Phi \leq 0.15$ | Ignore | | Ignore |
| | | | $0.15 < \Phi \leq 0.25$ | 4 (distance $\geq 10\text{mm}$) | | |
| | | | $0.25 < \Phi \leq 0.35$ | 3 (distance $\geq 10\text{mm}$) | | |
| $\Phi > 0.35$ | 0 | | | | | |



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|-------------------------------------|---|---|---------------------------------|----------------|-----------------------|-----------------------|-------------------------------|---|-----------------------|---------------------------------|-----------------------|---------------------------------|---------------------------------|------------------|-----------------------|---------------------------------|--|--|----------------------|--------------|------------|--|--|----------------------|--------------|------------|--|--|--|------------|-----------------------|--|--|--|
| | | <table><tr><td rowspan="5">CTP Cover scratch</td><td>Width(mm)</td><td>Ignore (mm)</td><td colspan="3">Acceptable Qty</td></tr><tr><td></td><td></td><td>A</td><td>B</td><td>C</td></tr><tr><td>$\Phi \leq 0.05$</td><td>Ignore</td><td colspan="3">Ignore</td></tr><tr><td>$0.05 < W \leq 0.06$</td><td>$L \leq 4.0$</td><td colspan="3">$N \leq 3$</td></tr><tr><td>$0.06 < W \leq 0.08$</td><td>$L \leq 3.0$</td><td colspan="3">$N \leq 2$</td></tr><tr><td></td><td>$0.08 < W$</td><td colspan="4">Define as spot defect</td></tr></table> | CTP Cover scratch | Width(mm) | Ignore (mm) | Acceptable Qty | | | | | A | B | C | $\Phi \leq 0.05$ | Ignore | Ignore | | | $0.05 < W \leq 0.06$ | $L \leq 4.0$ | $N \leq 3$ | | | $0.06 < W \leq 0.08$ | $L \leq 3.0$ | $N \leq 2$ | | | | $0.08 < W$ | Define as spot defect | | | |
| CTP Cover scratch | Width(mm) | Ignore (mm) | | Acceptable Qty | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | A | B | C | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $\Phi \leq 0.05$ | Ignore | | Ignore | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $0.05 < W \leq 0.06$ | $L \leq 4.0$ | | $N \leq 3$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $0.06 < W \leq 0.08$ | $L \leq 3.0$ | $N \leq 2$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $0.08 < W$ | Define as spot defect | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | <table><tr><td rowspan="5">CTP Cover Pinhole/ Lack of ink</td><td><div>Zone Size (mm)</div></td><td>Acceptable Qty</td></tr><tr><td></td><td>C</td></tr><tr><td>$\Phi \leq 0.2$</td><td>Ignore</td></tr><tr><td>$0.2 < \Phi \leq 0.3$</td><td>4(distance $\geq 10\text{mm}$)</td></tr><tr><td>$0.3 < \Phi \leq 0.4$</td><td>2(distance $\geq 10\text{mm}$)</td></tr><tr><td></td><td>$\Phi > 0.4$</td><td>0</td></tr></table> | CTP Cover Pinhole/ Lack of ink | <div>Zone Size (mm)</div> | Acceptable Qty | | C | $\Phi \leq 0.2$ | Ignore | $0.2 < \Phi \leq 0.3$ | 4(distance $\geq 10\text{mm}$) | $0.3 < \Phi \leq 0.4$ | 2(distance $\geq 10\text{mm}$) | | $\Phi > 0.4$ | 0 | | | | | | | | | | | | | | | | | | | |
| CTP Cover Pinhole/ Lack of ink | <div>Zone Size (mm)</div> | | Acceptable Qty | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | C | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $\Phi \leq 0.2$ | | Ignore | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $0.2 < \Phi \leq 0.3$ | | 4(distance $\geq 10\text{mm}$) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $0.3 < \Phi \leq 0.4$ | 2(distance $\geq 10\text{mm}$) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $\Phi > 0.4$ | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | <table><tr><td rowspan="5">CTP Bonding bubble/ accidented spot</td><td>Size $\Phi(\text{mm})$</td><td colspan="2">Acceptable Qty</td></tr><tr><td></td><td>A</td><td>B</td></tr><tr><td>$\Phi \leq 0.1$</td><td colspan="2">Ignore</td></tr><tr><td>$0.1 < \Phi \leq 0.2$</td><td colspan="2">3(distance $\geq 10\text{mm}$)</td></tr><tr><td>$0.2 < \Phi \leq 0.3$</td><td colspan="2">2(distance $\geq 10\text{mm}$)</td></tr><tr><td></td><td>$\Phi > 0.3$</td><td colspan="2">0</td></tr></table> | CTP Bonding bubble/ accidented spot | Size $\Phi(\text{mm})$ | Acceptable Qty | | | A | B | $\Phi \leq 0.1$ | Ignore | | $0.1 < \Phi \leq 0.2$ | 3(distance $\geq 10\text{mm}$) | | $0.2 < \Phi \leq 0.3$ | 2(distance $\geq 10\text{mm}$) | | | $\Phi > 0.3$ | 0 | | | | | | | | | | | | | | |
| CTP Bonding bubble/ accidented spot | Size $\Phi(\text{mm})$ | | Acceptable Qty | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | A | B | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $\Phi \leq 0.1$ | | Ignore | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $0.1 < \Phi \leq 0.2$ | | 3(distance $\geq 10\text{mm}$) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $0.2 < \Phi \leq 0.3$ | 2(distance $\geq 10\text{mm}$) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | $\Phi > 0.3$ | 0 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | Assembly deflection | beyond the edge of backlight $\leq 0.2\text{mm}$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | <table><tr><td>X</td><td>Y</td><td>Z</td></tr><tr><td>$X \leq 0.5\text{mm}$</td><td>$Y \leq 0.5\text{mm}$</td><td>$Z < \text{cover t hickness}$</td></tr></table> <div>* Circuitry broken is not allowed.</div> | X | Y | Z | $X \leq 0.5\text{mm}$ | $Y \leq 0.5\text{mm}$ | $Z < \text{cover t hickness}$ |  | | | | | | | | | | | | | | | | | | | | | | | | | | |
| X | Y | Z | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| $X \leq 0.5\text{mm}$ | $Y \leq 0.5\text{mm}$ | $Z < \text{cover t hickness}$ | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |



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Criteria (functional items)

| Number | Items | Criteria (mm) |
|--------|-----------------------|---------------|
| 1 | No display | Not allowed |
| 2 | Missing segment | Not allowed |
| 3 | Short | Not allowed |
| 4 | Backlight no lighting | Not allowed |
| 5 | CTP no function | Not allowed |

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|------------------------|--------------------------|----------------|-----------------------|---------------|
| Part. No | KD028FM-1-04-C020A-TTL | REV | V1.0 | Page 22 of 24 |
| 常备库存 Stock For Sale | 长期供货 Long Time supply | 支持小量 NO MOQ | 品种齐全 In Full Range | |

10. Reliability Test Result

| Item | Condition | Inspection after test |
|---|---|---|
| High Temperature Operating | 70°C, 96H | Inspection after 2~4hours storage at room temperature, the sample shall be free from defects: 1. Air bubble in the LCD; 2. Non-display; 3. Missing segments/line; 4. Glass crack; 5. Current IDD is twice higher than initial value. |
| Low Temperature Operating | -20°C, 96HR | |
| High Temperature Storage | 80°C, 96HR | |
| Low Temperature Storage | -30°C, 96HR | |
| High Temperature & High Humidity Operating | +60°C, 90% RH, 96 hours. | |
| Thermal Shock (Non-operation) | -30°C, 30 min ↔ 80°C, 30 min, Change time: 5min 20CYC. | |
| ESD test | C=150pF, R=330, 5 points/panel Air: ±8KV, 5 times; Contact: ±6KV, 5 times; (Environment: 15°C~35°C, 30%~60%). | |
| Vibration (Non-operation) | Frequency range: 10~55Hz, Stroke: 1.5mm Sweep: 10Hz~55Hz~10Hz 2 hours for each direction of X.Y.Z. (6 hours for total) (Package condition). | |
| Box Drop Test | 1 Corner 3 Edges 6 faces, 80cm (MEDIUM BOX) | |

Remark:

1. The test samples should be applied to only one test item.
2. Sample size for each test item is 5~10 pcs.
3. For Damp Proof Test, Pure water (Resistance > 10MΩ) should be used.
4. In case of malfunction defect caused by ESD damage, if it would be recovered to normal state after resetting, it would be judged as a good part.
5. Failure Judgment Criterion: Basic Specification, Electrical Characteristic, Mechanical Characteristic, Optical Characteristic.

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|------------------------|--------------------------|----------------|-----------------------|---------------|
| Part. No | KD028FM-1-04-C020A-TTL | REV | V1.0 | Page 23 of 24 |
| 常备库存 Stock For Sale | 长期供货 Long Time supply | 支持小量 NO MOQ | 品种齐全 In Full Range | |

11. Cautions and Handling Precautions

11.1 Handling and Operating the Module

(1) When the module is assembled, it should be attached to the system firmly.

Do not warp or twist the module during assembly work.

(2) Protect the module from physical shock or any force. In addition to damage, this may cause improper operation or damage to the module and back-light unit.

(3) Note that polarizer is very fragile and could be easily damaged. Do not press or scratch the surface.

(4) Do not allow drops of water or chemicals to remain on the display surface.

If you have the droplets for a long time, staining and discoloration may occur.

(5) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.

(6) The desirable cleaners are water, IPA (Isopropyl Alcohol) or Hexane.

Do not use ketene type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanent damage to the polarizer due to chemical reaction.

(7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, legs, or clothes, it must be washed away thoroughly with soap.

(8) Protect the module from static; it may cause damage to the CMOS ICs.

(9) Use finger-stalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.

(10) Do not disassemble the module.

(11) Protection film for polarizer on the module shall be slowly peeled off just before use so that the electrostatic charge can be minimized.

(12) Pins of I/F connector shall not be touched directly with bare hands.

(13) Do not connect, disconnect the module in the "Power ON" condition.

11.2 Storage and Transportation.

(1) Do not leave the panel in high temperature, and high humidity for a long time.

It is highly recommended to store the module with temperature from 0 to 35 °C and relative humidity of less than 70%

(2) Do not store the TFT-LCD module in direct sunlight.

(3) The module shall be stored in a dark place. When storing the modules for a long time, be sure to adopt effective measures for protecting the modules from strong ultraviolet radiation, sunlight, or fluorescent light.

(4) It is recommended that the modules should be stored under a condition where no condensation is allowed. Formation of dewdrops may cause an abnormal operation or a failure of the module.

In particular, the greatest possible care should be taken to prevent any module from being operated where condensation has occurred inside.

(5) This panel has its circuitry FPC on the bottom side and should be handled carefully in order not to be stressed.

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|------------------------|--------------------------|----------------|-----------------------|---------------|
| Part. No | KD028FM-1-04-C020A-TTL | REV | V1.0 | Page 24 of 24 |
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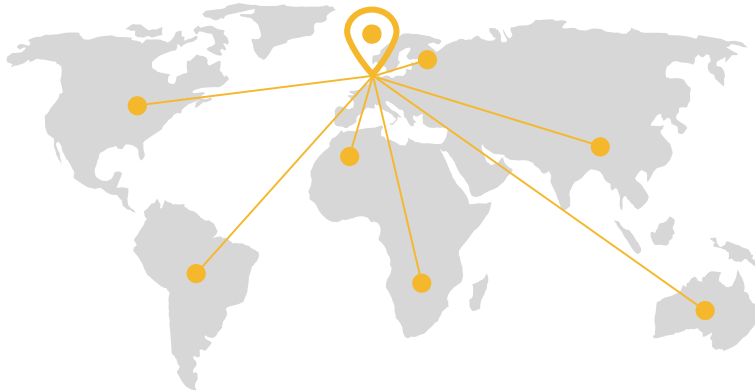
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