

٤,

### WINSTAR Display

### **OLED SPECIFICATION**

Model No:

### WEH001602HLPP5N00100

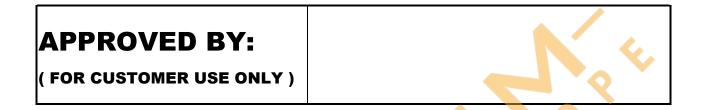
www.texim-europe.com

### SPECIFICATION

**Version: A** 

### **CUSTOMER** :

MODULE NO. : WEH001602HLPP5N00100



SALES BY	APPROVED BY	CHECKED BY	PREPARED BY
RELEASE DATE:			

APPROVAL FOR SPECIFICATIONS ONLY

**APPROVAL FOR SPECIFICATIONS AND SAMPLE** 

MODE	L NO:		
REC	ORDS OF REV	ISION	DOC. FIRST ISSUE
VERSION	DATE	REVISED PAGE NO.	SUMMARY
0	2020/12/31		First release
A	2021/02/25		Modify Precautions in use of OLED Modules



WEH001602HLPP5N00100

第1頁,共25頁

www.texim-europe.com

### Contents

- 1.Module Classification Information
- 2. General Specification
- 3.Contour Drawing & Block Diagram
- 4.Interface Pin Function
- 5. Absolute Maximum Ratings
- **6.**Electrical Characteristics
- 7. Optical Characteristics
- **8.OLED** Lifetime
- 9.Reliability
- 10.Inspection specification
- 11.Precautions in use of OLED Modules

# **1.Module Classification Information** $\underline{W}$ $\underline{E}$ $\underline{H}$ $\underline{001602}$ $\underline{H}$ $\underline{L}$ $\underline{P}$ $\underline{P}$ $\underline{5}$ $\underline{N}$ $\underline{0}$ $\underline{0}$ $\underline{1}$ $\underline{00}$ 123 $\underline{01602}$ $\underline{H}$ $\underline{L}$ $\underline{P}$ $\underline{P}$ $\underline{5}$ $\underline{N}$ $\underline{0}$ $\underline{0}$ $\underline{1}$ $\underline{00}$ 123 $\underline{01602}$ $\underline{H}$ $\underline{L}$ $\underline{P}$ $\underline{8}$ 9 $\underline{10}$ $\underline{0}$ $\underline{1}$ $\underline{00}$ 1345678910101213

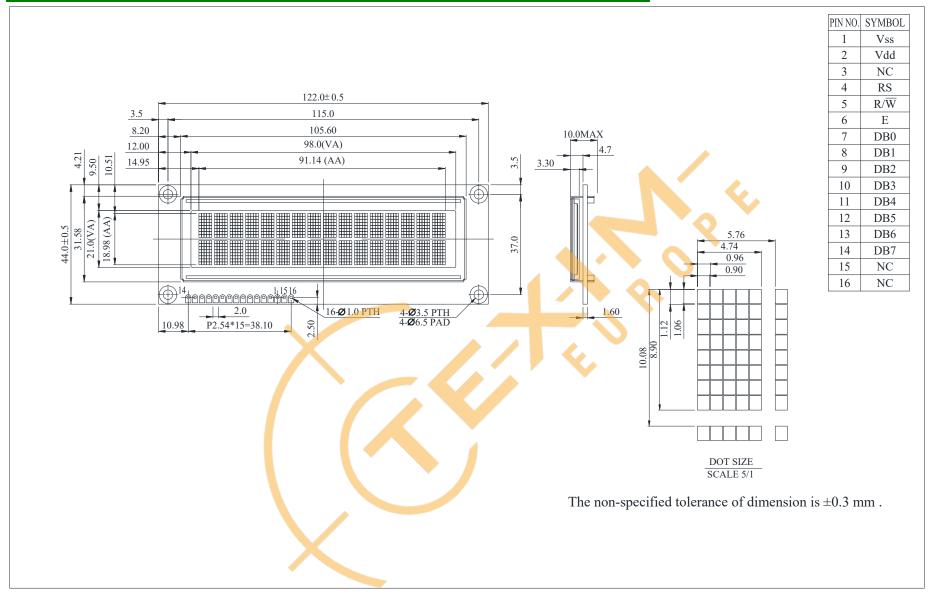
1	Brand : WINSTA	R DISPLAY CORPORATION					
2	E : OLED						
		H : COB Character	G : COB Graphic				
	Display Type	O : COG F : COG + FR					
3	3 Display Type	P : COG + FR + PCB	X : COF				
		A : COG + PCB	N : COF + FR + PCB				
4	Dot Matrix : Cha	acter 16 words, 02 Lines.					
5	Serials code						
		A : Amber	R : Red C : Full Color				
6	Emitting Color	B : Blue	W:White				
0	Emitting Color	G : Green	L : Yellow				
		S:Sky Blue	X : Dual Color				
7	Polarizer	P: With Polarizer; N: Without P	olarizer				
1	Polalizei						
8	Display Mode	P : Passive Matrix ; N : Active N	Matrix				
9	Driver Voltage	3:3.0~3.3V;5:5.0V					
10	Touch Panel	N : Without touch panel; T: With	i touch panel				
		0 : Standard					
		1 : Daylight Readable					
11	Product type	2:Transparent OLED (TOLED)					
		3 : Flexible OLED (FOLED)					
		4 : OLED Lighting					
		0 : Standard					
12	Inspection	2 : Special grade					
	Grade	C : Automotive grade					
		Y : Consumer grade					
13	Option	0:Default ; 1:COB_6800 ; 2:	— — —				
10		D : Demo Kit ; Z : Semi-custom	ized				
14	Serial No.	Serial number(00~ZZ)					

### **2.General Specification**

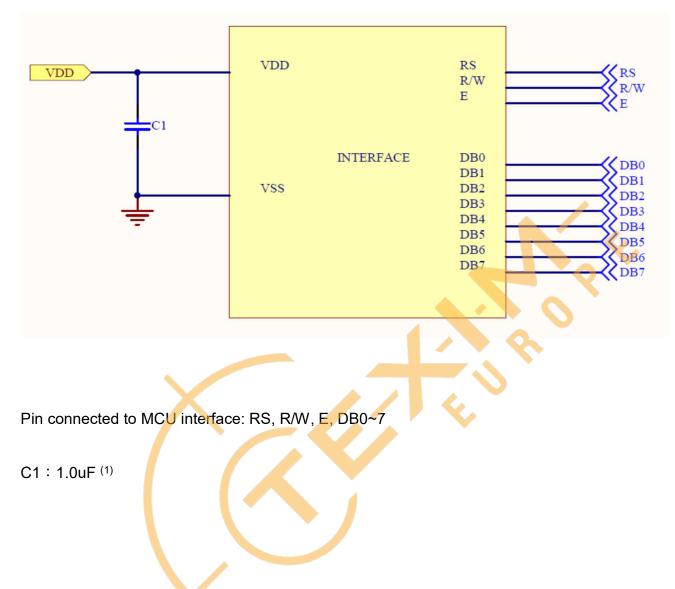
Item	Dimension	Unit
Number of Characters	16 characters x 2 Lines	
Module dimension	122.0 x 44.0 x 10.0(MAX)	mm
View area	98.0 x 21.0	mm
Active area	91.14 x 18.98	mm
Dot size	0.90 x 1.06	mm
Dot pitch	0.96 x 1.12	mm
Character size	4.74 x 8.9	mm
Character pitch	5.76 x 10.08	mm
Panel type	OLED , Yellow	
Duty	1/16	
IC	WS0010-TX	V
Interface	6800	*
Size	3.67 inch	

**N** WINSTAR

### **3.Contour Drawing & Block Diagram**



### 3.1 Application recommendations



#### Note

(1) The capacitor value is recommended value. Select appropriate value against module application.

### -Interface Pin Function

Pin No.	Symbol	Level	Description
1	VSS	0V	Ground
2	VDD	5.0V	Supply Voltage for logic
3	NC	_	
4	RS	H/L	H: DATA, L: Instruction code
5	R/W	H/L	H: Read(Module→MPU) L: Write(MPU→Module)
6	E	H,H→L	Chip enable signal
7	DB0	H/L	Data bit 0
8	DB1	H/L	Data bit 1
9	DB2	H/L	Data bit 2
10	DB3	H/L	Data bit 3
11	DB4	H/L	Data bit 4
12	DB5	H/L	Data bit 5
13	DB6	H/L	Data bit 6
14	DB7	H/L	Data bit 7
15	NC		
16	NC		

### **5.Absolute Maximum Ratings**

Item	Symbol	Min	Max	Unit	Notes
Operating Temperature	ТОР	-40	+80	°C	-
Storage Temperature	TST	-40	+85	°C	-
Supply Voltage For Logic	VDD-VSS	-0.3	5.3	V	-



WEH001602HLPP5N00100

www.texim-europe.com

### **6.Electrical Characteristics**

### **6.1 DC Electrical Characteristics**

Item	Symbol	Condition	Min	Тур	Max	Unit
Supply Voltage For Logic	VDD-VSS	—	4.8	5.0	5.3	V
Input High Volt.	VIH	_	0.8xVDD	_	VDD	V
Input Low Volt.	VIL	_	GND		0.2xVDD	V
Output High Volt.	VOH	IOH=-0.5mA	0.8xVDD	_	VDD	V
Output Low Volt.	VOL	IOL=0.5mA	GND	-	0.2xVDD	V
50% Check Board Operating Current	IDD	VDD=5V	_	40	60	mA

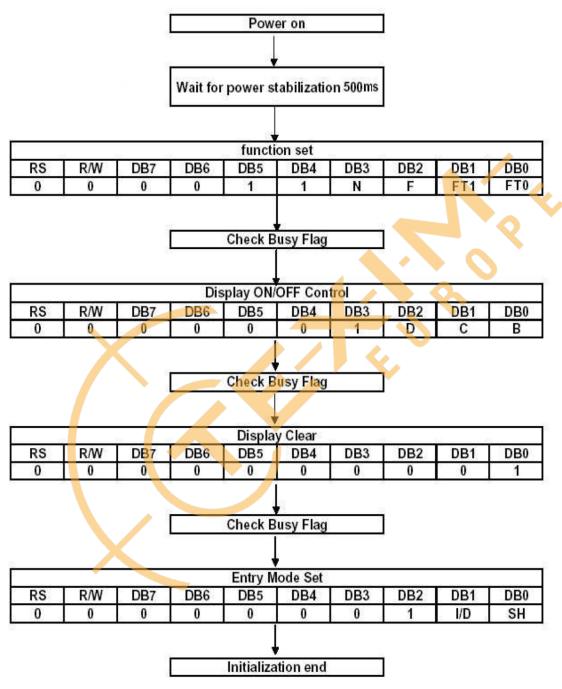
Note: When you use 5V for Vdd please don't use 3V or 3.3V for logic I/O this will cause module does not work.



#### 6.2 Initial code

#### INITIALIZATION BY INSTRUCTION

#### (1)8-bit mode



#### (2)4-bit mode

#### Notes

Repeated procedures for an 4-bit bus interface

Noise causing transfer mismatch between the four upper and lower bits can be corrected by a reset triggered by consecutively writing a "0000" instruction five times. The next transfer starts from the lower four bits and then first instruction "Function set" can be executed normally.

Please insert the synchronization function in the head of procedures. The repeated procedures are show as follows :

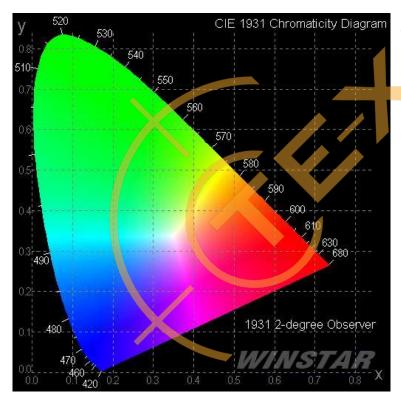
Wait for power stabilization 500ms           Synchronization function for an 4-bit bus           RS         R/W         DB7         DB6         DB5         DB4         DB3         DB2         DB1         DB0           0					Powe	er ON					
RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         V       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       1       0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X <td< td=""><td></td><td colspan="7">Wait for power stabilization 500ms</td></td<>		Wait for power stabilization 500ms									
RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         V       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       1       0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X <td< td=""><td></td><td></td><td></td><td></td><td></td><td>&lt;</td><td></td><td></td><td></td><td></td><td></td></td<>						<					
RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         V       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       1       0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X <td< td=""><td></td><td></td><td>Coursela</td><td></td><td>an fun</td><td>tion fo</td><td></td><td>hit hus</td><td></td><td></td><td></td></td<>			Coursela		an fun	tion fo		hit hus			
$ \begin{array}{c c c c c c c c c c c c c c c c c c c $	DC	D/W	-						DP1	DPO	
0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       1       0 <td></td>											
0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         V       Initial Command Setting       Initial Com											
0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       0       X       X       X       X         0       0       0       0       0       X       X       X       X       X         0       0       0       0       0       X       X       X       X       X         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         V       Initial Command Setting       Initial Com											0
0       0       0       0       0       X       X       X       X       X         Function Set         Function Set         Function Set         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         Check Busy Flag         Initial Command Setting         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       Low 4-bit data       X       X       X       X       X         Display RAM Write         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1 </td <td></td>											
Function Set         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X       X         Check Busy Flag         Initial Command Setting         Initial Command Setting         Initial Command Setting         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       Low 4-bit data       X       X       X       X       X         Display RAM Write         Isplay DB6       DB5       DB4       DB3       DB2       DB1       DB0				10000							
RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       0       1       0       X       X       X       X         0       0       0       0       1       0       X       X       X       X         0       0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X       X         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       Low 4-bit data       X       X       X       X       X         V       Check Busy Flag       V       V       Display RAM Write       DB1       DB0         1       0       High 4-bit data       X       X       X       X       X		,		Ţ	,						
RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       0       0       1       0       X       X       X       X         0       0       0       0       1       0       X       X       X       X         0       0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X       X         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       Low 4-bit data       X       X       X       X       X         V       Check Busy Flag       V       V       Display RAM Write       DB1       DB0         1       0       High 4-bit data       X       X       X       X       X						· Cat	_			$\mathbf{c}$	1
0       0       0       1       0       X       X       X       X         0       0       0       0       1       0       X       X       X       X         0       0       0       1       0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X       X         0       0       N       F       FT1       FT0       X       X       X       X         Check Busy Flag         Initial Command Setting         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       Low 4-bit data       X       X       X       X       X         V       Check Busy Flag       V       V       X       X       X       X       X         0       0       Low 4-bit data       X       X       X       X       X         V       V       V       D       DB6       DB5       DB4       DB3       DB2       DB1       DB0         1       <	DC	10/117	DD7	DDC	T		DDO	DDO	DDI	DDO	
0         0         0         0         1         0         X         X         X         X           0         0         N         F         FT1         FT0         X         X         X         X           0         0         N         F         FT1         FT0         X         X         X         X           0         0         N         F         FT1         FT0         X         X         X         X           Check Busy Flag         V         V         DB7         DB6         DB5         DB4         DB3         DB2         DB1         DB0         DB0         D0         0         Low 4-bit data         X											
0 0 N F FT1 FT0 X X X X X Check Busy Flag Initial Command Setting RS R/W DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0 0 0 High 4-bit data X X X X 0 0 Low 4-bit data X X X X Check Busy Flag Check Busy Flag Check Busy Flag V Check Busy X	-										
Check Busy Flag         Initial Command Setting         Initial Command Setting         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       High 4-bit data       X       X       X       X         0       0       Low 4-bit data       X       X       X       X         Check Busy Flag         U         Display RAM Write         Display RAM Write         R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         1       0       High 4-bit data       X       X       X       X       X								i	i		
Initial Command Setting         Initial Command Setting         RS       R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         0       0       High 4-bit data       X       X       X       X       X         0       0       Low 4-bit data       X       X       X       X       X         Check Busy Flag         USPlay RAM Write         Display RAM Write         R/W       DB7       DB6       DB5       DB4       DB3       DB2       DB1       DB0         1       0       High 4-bit data       X       X       X       X       X		0						11	11	11	1
RS     R/W     DB7     DB6     DB5     DB4     DB3     DB2     DB1     DB0       0     0     High 4-bit data     X     X     X     X     X       0     0     Low 4-bit data     X     X     X     X     X       Check Busy Flag       USPlay RAM Write       RS     R/W     DB7     DB6     DB5     DB4     DB3     DB2     DB1     DB0       1     0     High 4-bit data     X     X     X     X     X				C	Check B	l <mark>usy F</mark> la	g)				
RS     R/W     DB7     DB6     DB5     DB4     DB3     DB2     DB1     DB0       0     0     High 4-bit data     X     X     X     X     X       0     0     Low 4-bit data     X     X     X     X     X       Check Busy Flag       USPlay RAM Write       RS     R/W     DB7     DB6     DB5     DB4     DB3     DB2     DB1     DB0       1     0     High 4-bit data     X     X     X     X     X				Initia	al Com	mand S	etting				
0     0     Low 4-bit data     X     X     X     X       Check Busy Flag       ✓       Display RAM Write       RS     R/W     DB7     DB6     DB5     DB4     DB3     DB2     DB1     DB0       1     0     High 4-bit data     X     X     X     X	RS	R/W	DB7					DB2	DB1	DB0	
Check Busy Flag         Display RAM Write         Display RAM Write         RS       R/W       DB6       DB5       DB4       DB2       DB1       DB0         I       0       High 4-bit data       X       X       X       X											
Display RAM Write       Display RAM Write       RS     R/W     DB7     DB6     DB5     DB4     DB3     DB2     DB1     DB0       1     0     High 4-bit data     X     X     X     X	0	0		Low 4-	bit data		Х	Х	Х	X	
Display RAM Write       Display RAM Write       RS     R/W     DB7     DB6     DB5     DB4     DB3     DB2     DB1     DB0       1     0     High 4-bit data     X     X     X     X				G	Theek B	/ usv Fla	a				
RS         R/W         DB7         DB6         DB5         DB4         DB3         DB2         DB1         DB0           1         0         High 4-bit data         X         X         X         X											
1 0 High 4-bit data X X X X				Di	splay R	AM W	ite				
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	
1 0 Low 4-bit data X X X X	1	0	]	High 4-	bit data	a	Х	X	Х	Х	
	1	0		Low 4-	bit data		Х	Х	Х	Х	

Note: Initial code is for reference only. Please make the best adjustment with the OLED module.

**WINSTAR** 

### **7.Optical Characteristics**

ltem	Symbol	Condition	Min	Тур	Max	Unit
L	(V)θ		160			deg
View Angle	(H)φ		160			deg
Contrast Ratio	CR	Dark	10,000:1			
	T rise	_		10		μs
Response Time	T fall			10		μs
Display with 50% che	eck Board Brigh	ntness	80	90		cd/m2
CIEx(Yellow)	(CIE1931)	0.45	0.47	0.49		
CIEy(Yellow)		(CIE1931)	0.48	0.50	0.52	



WEH001602HLPP5N00100

第12頁,共25頁

5

#### www.texim-europe.com

### 8.OLED Lifetime

ITEM	Conditions	Min	Тур	Remark
Operating Life Time	Ta=25°C / Initial 50% check board brightness Typical Value	80,000 Hrs	100,000 Hrs	Note

Notes:

- 1. Life time is defined the amount of time when the luminance has decayed to <50% of the initial value.
- 2. This analysis method uses life data obtained under accelerated conditions to extrapolate an estimated probability density function (*pdf*) for the product under normal use conditions.
- 3. Screen saving mode will extend OLED lifetime.

### 9.Reliability

#### **Content of Reliability Test**

Environmenta	l Test		
Test Item	Content of Test	Test Condition	Applicable Standard
High Temperature storage	Endurance test applying the high storage temperature for a long time.	85°C 240hrs	<u> </u>
Low Temperature storage	Endurance test applying the low storage temperature for a long time.	-40°C 240hrs	
High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	80°C 240hrs	
Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-40°C 240hrs	
High Temperature/ Humidity Storage	Endurance test applying the high temperature and high humidity storage for a long time.	60°C,90%RH 240hrs	
High Temperature/ Humidity Operation	Endurance test applying the high temperature and high humidity Operation for a long time.	60°C, <mark>9</mark> 0%RH 120hrs	\$
Temperature Cycle	Endurance test applying the low and high temperature cycle. -40°C 25°C 80°C 30min 5min 30min	-40°C /80°C 30 cycles	
Mechanical Tes	st		
Vibration test	Endurance test applying the vibration during transportation and using.	Frequency:10~55Hz amplitude:1.5mm Time:0.5hrs/axis Test axis:X,Y,Z	
Others			
Static electricity test	Endurance test applying the electric stress to the finished product housing.	Air Discharge model ±4kv,10 times	

\*\*\* Supply voltage for OLED system =Operating voltage at 25°C

#### Test and measurement conditions

- 1. All measurements shall not be started until the specimens attain to temperature stability. After the completion of the described reliability test, the samples were left at room temperature for 2 hrs prior to conducting the failure test at 23±5°C; 55±15% RH.
- 2. All-pixels on/off exchange is used as operation test pattern.
- 3. The degradation of Polarizer are ignored for High Temperature storage, High Temperature/ Humidity Storage, Temperature Cycle

#### Evaluation criteria

- 1. The function test is OK.
- 2. No observable defects.
- 3. Luminance: > 50% of initial value.
- 4. Current consumption: within ± 50% of initial value.

#### **APPENDIX:**

#### **RESIDUE IMAGE**

Because the pixels are lighted in different time, the luminance of active pixels may reduce or differ from inactive pixels. Therefore, the residue image will occur. To avoid the residue image, every pixel needs to be lighted up uniformly.



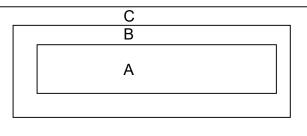
### **10.Inspection specification**

### Inspection Standard:

MIL-STD-105E table normal inspection single sample level II.

#### Definition

- 1 Major defect : The defect that greatly affect the usability of product.
- 2 Minor defect : The other defects, such as cosmetic defects, etc.
  - Definition of inspection zone:



Zone A: Active Area

Zone B: Viewing Area except Zone A

Zone C: Outside Viewing Area

Note: As a general rule, visual defects in Zone C are permissible, when it is no trouble of quality and assembly to customer's product.

### **Inspection Methods**

- 1 The general inspection : Under fluorescent light illumination: 750~1500 Lux, about 30cm viewing distance, within 45° viewing angle, under 25±5°C.
- 2 The luminance and color coordinate inspection : By SR-3 or BM-7 or the equal equipments, in the dark room, under 25±5°C.

NO	Item	Criterion	AQL
01	Electrical Testing	<ol> <li>1.1 Missing vertical, horizontal segment, segment contrast defect.</li> <li>1.2 Missing character, dot or icon.</li> <li>1.3 Display malfunction.</li> <li>1.4 No function or no display.</li> <li>1.5 Current consumption exceeds product specifications.</li> <li>1.6 OLED viewing angle defect.</li> <li>1.7 Mixed product types.</li> <li>1.8 Contrast defect.</li> </ol>	0.65
02	Black or white spots on OLED (display only)	<ul> <li>2.1 White and black spots on display 0.25mm, no more than three white or black spots present.</li> <li>2.2 Densely spaced: No more than two spots or lines within 3mm.</li> </ul>	2.5

NO	Item	Criterion		
	OLED black spots, white spots, contaminatio n (non- display)	3.1 Round type : As following drawing $\Phi=(x + y)/2$ SIZE $X \leftarrow \downarrow$ $\Psi \le 0.10$ Acceptable QTYZone Zone $\Psi \le 0.10$ ignoreA+ B $0.10 < \Phi \le 0.20$ 2A+ B $0.20 < \Phi \le 0.25$ 1A+ B $0.25 < \Phi$ 0A+ B	2.5	
03		3.2 Line type : (As following drawing) $\begin{array}{c c}  & & \\  &$	2.5	
04	Polarizer bubbles /Dent	4.1 If bubbles are visible, judge using black spot specifications, not easy to find, must check in specify direction.Size $\Phi$ Acceptable Q TY ignoreZone 	2.5	
05	Scratches	Follow NO.3 OLED black spots, white spots, contamination.		

NO	Item	Criterion A	
06	Chipped glass	Symbols Define: x: Chip lengthy: Chip widthz: Chip thicknessk: Seal widtht: Glass thicknessa: OLED side lengthL: Electrode pad length: 6.1 General glass chip : 6.1.1 Chip on panel surface and crack between panels: $x$ $y$ $x$ $x$ $x$ $y$ $x$ $x$ $x$ $y$ $x$ <t< td=""><td>2.5</td></t<>	2.5
06	Glass crack	Symbols : x: Chip lengthy: Chip widthz: Chip thicknessk: Seal widtht: Glass thicknessa: OLED side lengthL: Electrode pad length6.2 Protrusion over terminal : 6.2.1 Chip on electrode pad :LLL <tdl< td="">LL</tdl<>	

glass8.1 Illumination source flickers when lit.0.608Backlight elements8.1 Illumination source flickers when lit.0.609Bezel8.2 Spots or scratched that appear when lit must be judged. Using OLED spot, lines and contamination standards. 8.3 Backlight doesn't light or color wrong.0.609Bezel9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination. 9.2 Bezel must comply with job specifications.0.609Interest of the cold seal may not have pinholes larger than 0.2mm or contamination.0.610.1 COB seal may not have pinholes larger than 0.2mm or contamination.0.610.2 COB seal surface may not have pinholes through to the IC. 10.3 The height of the COB should not exceed the height indicated in the assembly diagram.0.610PCB , COB10.5 No oxidation or contamination PCB terminals. 10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts. 10.7 The jumper on the PCB should conform to the product0.6	NO	Item	Criterion	
06       Glass crack       y       x       x       x       x         06       Glass crack       Off the chipped area touches the ITO terminal, over 2/3 of the ITO must remain and be inspected according to electrode terminal specifications.       2.1         06       Glass crack       Off the product will be heat sealed by the customer, the alignment mark not be damaged.       2.3         07       Cracked       The OLED with extensive crack is not acceptable.       2.4         07       Cracked       The OLED with extensive crack is not acceptable.       2.4         08       Backlight       8.1 Illumination source flickers when lit.       0.6         08       Backlight       8.2 Spots or scratched that appear when lit must be judged.       2.4         09       Bezel       9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination.       0.6         10       PCB , COB       10.1 COB seal may not have pinholes larger than 0.2mm or contamination.       0.2         10       PCB , COB       10.4 The may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no wrong parts, missing parts or excess parts.       0.7         10       PCB , COB       10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.       0.7         10       PCB ,				
07       glass       The OLED with extensive crack is not acceptable.       2.3         08       Backlight elements       8.1 Illumination source flickers when lit.       0.6         08       Backlight elements       8.2 Spots or scratched that appear when lit must be judged.       2.3         09       Bezel       9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination.       0.6         09       Bezel       9.1 Bezel must comply with job specifications.       0.6         10       PCB , COB       10.1 COB seal may not have pinholes larger than 0.2mm or contamination.       0.6         10       PCB , COB       10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places.       2.4         10       PCB , COB       10.5 No oxidation or contamination PCB terminals.       2.4         10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.       0.6         10.7 The jumper on the PCB should conform to the product       0.6	06	Glass crack	$\frac{1}{y} \underbrace{x}_{x} \underbrace{x}_{y} \underbrace{y}_{x} \underbrace{x}_{x} \underbrace{y}_{y} \underbrace{x}_{x} \underbrace{z}_{x} \underbrace{y}_{y} \underbrace{x}_{x} \underbrace{z}_{x} \underbrace{x}_{y} \underbrace{y}_{x} \underbrace{x}_{x} \underbrace{z}_{x} \underbrace{x}_{x} \underbrace{y}_{y} \underbrace{x}_{x} \underbrace{z}_{x} \underbrace{x}_{x} \underbrace{x}_{x} \underbrace{y}_{x} \underbrace{x}_{x} $	
07       glass       The OLED with extensive crack is not acceptable.       2.3         08       Backlight elements       8.1 Illumination source flickers when lit.       0.6         08       Backlight elements       8.2 Spots or scratched that appear when lit must be judged.       2.3         09       Bezel       9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination.       0.6         09       Bezel       9.1 Bezel must comply with job specifications.       0.6         10       PCB , COB       10.1 COB seal may not have pinholes larger than 0.2mm or contamination.       0.6         10       PCB , COB       10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places.       2.4         10       PCB , COB       10.5 No oxidation or contamination PCB terminals.       2.4         10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.       0.6         10.7 The jumper on the PCB should conform to the product       0.6				
08Backlight elements8.1 Illumination source flickers when lit. Backlight elements0.608Backlight elements8.2 Spots or scratched that appear when lit must be judged. Using OLED spot, lines and contamination standards. 8.3 Backlight doesn't light or color wrong.0.609Bezel9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination. 9.2 Bezel must comply with job specifications.0.61010.1 COB seal may not have pinholes larger than 0.2mm or contamination.0.610.2 COB seal surface may not have pinholes through to the IC. 10.3 The height of the COB should not exceed the height indicated in the assembly diagram.0.610PCB , COB10.5 No oxidation or contamination PCB terminals. three places.2.410PCB , COB10.5 No oxidation or contamination PCB terminals. three places.2.410PCB , COB10.7 The jumper on the PCB should conform to the product0.6	07		The OLED with extensive crack is not acceptable.	2.5
10       PCB , COB       8.3 Backlight doesn't light or color wrong.       0.6         10       PCB , COB       9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination.       0.6         10       PCB , COB       10.1 COB seal may not have pinholes larger than 0.2mm or contamination.       0.6         10       PCB , COB       10.1 COB seal surface may not have pinholes through to the IC.       2.4         10.1 COB seal surface may not have pinholes through to the IC.       2.4         10.2 COB seal surface may not have pinholes through to the IC.       2.4         10.3 The height of the COB should not exceed the height indicated in the assembly diagram.       0.6         10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places.       2.4         10.5 No oxidation or contamination PCB terminals.       2.4         10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.       0.6         10.7 The jumper on the PCB should conform to the product       0.6	08	Backlight	8.2 Spots or scratched that appear when lit must be judged.	0.65 2.5
09Bezelstains or other contamination. 9.2 Bezel must comply with job specifications.0.610.1 COB seal may not have pinholes larger than 0.2mm or contamination.10.1 COB seal may not have pinholes larger than 0.2mm or contamination.2.410.2 COB seal surface may not have pinholes through to the IC. 10.3 The height of the COB should not exceed the height indicated in the assembly diagram.0.610PCB , COB10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places.2.410PCB , COB10.5 No oxidation or contamination PCB terminals. 10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts. 10.7 The jumper on the PCB should conform to the product0.6			8.3 Backlight doesn't light or color wrong.	0.65
10.1 COB seal may not have pinholes larger than 0.2mm or contamination.2.510.2 COB seal surface may not have pinholes through to the IC.2.510.3 The height of the COB should not exceed the height indicated in the assembly diagram.0.610.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places.2.510.5 No oxidation or contamination PCB terminals.2.510.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.0.6	09	Bezel	9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination.	
10PCB , COB10PCB , COB10PCB , COB10PCB , COB10Comparison10PCB , COB10PCB				2.5
10PCB , COB10.5 No oxidation or contamination PCB terminals.2.810.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.0.610.7 The jumper on the PCB should conform to the product0.6	10	PCB , COB	<ul> <li>contamination.</li> <li>10.2 COB seal surface may not have pinholes through to the IC.</li> <li>10.3 The height of the COB should not exceed the height indicated in the assembly diagram.</li> <li>10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than</li> </ul>	2.5 0.65 2.5
			<ul> <li>10.5 No oxidation or contamination PCB terminals.</li> <li>10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.</li> </ul>	2.5 0.65
			characteristic chart. 10.8 If solder gets on bezel tab pads, OLED pad, zebra pad or	0.65 2.5

### **WINSTAR**



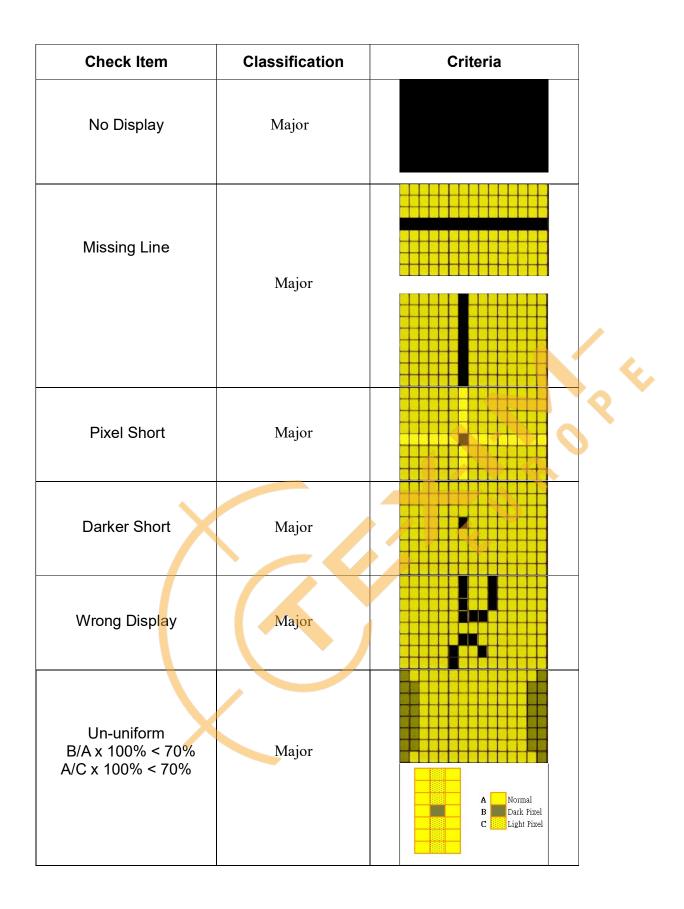


WEH001602HLPP5N00100

第20頁,共25頁

www.texim-europe.com

NO	Item	Criterion	AQL
11	Soldering	<ul> <li>11.1 No un-melted solder paste may be present on the PCB.</li> <li>11.2 No cold solder joints, missing solder connections, oxidation or icicle.</li> <li>11.3 No residue or solder balls on PCB.</li> </ul>	2.5 2.5 2.5
		11.4 No short circuits in components on PCB.	0.65
12	General appearance	<ul> <li>12.1 No oxidation, contamination, curves or, bends on interface Pin (OLB) of TCP.</li> <li>12.2 No cracks on interface pin (OLB) of TCP.</li> <li>12.3 No contamination, solder residue or solder balls on product.</li> <li>12.4 The IC on the TCP may not be damaged, circuits.</li> <li>12.5 The uppermost edge of the protective strip on the interface pin must be present or look as if it cause the interface pin to sever.</li> <li>12.6 The residual rosin or tin oil of soldering (component or chip)</li> </ul>	2.5 0.65 2.5 2.5 2.5 2.5
		<ul> <li>12.6 The residual rosin of the of of soldening (component of chip component) is not burned into brown or black color.</li> <li>12.7 Sealant on top of the ITO circuit has not hardened.</li> <li>12.8 Pin type must match type in specification sheet.</li> <li>12.9 OLED pin loose or missing pins.</li> <li>12.10 Product packaging must the same as specified on packaging specification sheet.</li> <li>12.11 Product dimension and structure must conform to product specification sheet.</li> </ul>	2.5 2.5 0.65 0.65 0.65 0.65



### **11.Precautions in use of OLED Modules**

### Modules

- (1) Avoid applying excessive shocks to module or making any alterations or modifications to it.
- (2) Don't make extra holes on the printed circuit board, change the components or modify its shape of OLED display module.
- (3) Don't disassemble the OLED display module.
- (4) Do not apply input signals while the logic power is off.
- (5) Don't operate it above the absolute maximum rating.
- (6) Don't drop, bend or twist OLED display module.
- (7) Soldering: only to the I/O terminals.
- (8) Hot-Bar FPC soldering condition: 280~350C, less than 5 seconds.
- (9) Winstar has the right to change the passive components (Resistors, capacitors and other passive components will have different appearance and color caused by the different supplier.) and change the PCB Rev. (In order to satisfy the supplying stability, management optimization and the best product performance...etc, under the premise of not affecting the electrical characteristics and external dimensions, Winstar have the right to modify the version.)
- (10) Winstar has the right to upgrade or modify the product function.
- (11) For COG & COF structure OLED products, customers should reserve VCC (VPP) adjustment function or software update function when designing OLED supporting circuit. (The progress of OLED light-emitting materials will increase the conversion efficiency and the brightness. The brightness can be adjusted if necessary).

#### 11.1. Handling Precautions

- (1) Since the display panel is being made of glass, do not apply mechanical impacts such as dropping from a high position.
- (2) If the display panel is broken by some accident and the internal organic substance leaks out, be careful not to inhale nor lick the organic substance.
- (3) If pressure is applied to the display surface or its neighborhood of the OLED display module, the cell structure may be damaged. So, be careful not to apply pressure to these sections.
- (4) The polarizer covering the surface of the OLED display module is soft and easily scratched.
- (5) When the surface of the polarizer of the OLED display module has soil, clean the surface. It takes advantage by using following adhesion tape.
  - \* Scotch Mending Tape No. 810 or an equivalent

Never try to breathe upon the soiled surface nor wipe the surface using cloth containing solvent such as ethyl alcohol, since the surface of the polarizer will become cloudy.

Also, pay attention that the following liquid and solvent may spoil the polarizer:

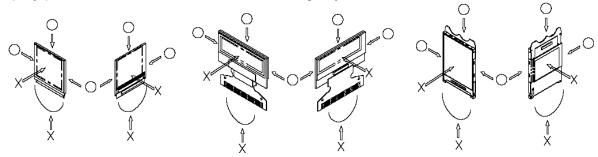
\* Water

\* Ketone

- \* Aromatic Solvents
- (6) Protection film is being applied to the surface of the display panel and removes the protection film before assembling it. At this time, if the OLED display module has been stored for a long period of time, residue adhesive material of the protection film may remain on the surface of the display panel after removed of the film. In such case, remove the residue material by the method introduced in the above Section 5.
- (7) Do not touch the following sections whenever possible while handling the OLED display modules.
  - \* Pins and electrodes
  - \* Pattern layouts such as the TCP & FPC

```
WINSTAR
```

(8) Hold OLED display module very carefully when placing OLED display module into the System housing. Do not apply excessive stress or pressure to OLED display module. And, do not over bend the film with electrode pattern layouts. These stresses will influence the display performance. Also, secure sufficient rigidity for the outer cases.



- (9) Do not apply stress to the LSI chips and the surrounding molded sections.
- (10) Pay sufficient attention to the working environments when handing OLED display modules to prevent occurrence of element breakage accidents by static electricity.
  - \* Be sure to make human body grounding when handling OLED display modules.
  - \* Be sure to ground tools to use or assembly such as soldering irons.

\* To suppress generation of static electricity, avoid carrying out assembly work under dry environments.

\* Protective film is being applied to the surface of the display panel of the OLED display module. Be careful since static electricity may be generated when exfoliating the protective film.

#### 11.2. Storage Precautions

- (1) When storing OLED display modules, put them in static electricity preventive bags to avoid be directly exposed to sun or lights of fluorescent lamps. And, also, place in the temperature 25±5°C and Humidity below 65% RH.(We recommend you to store these modules in the packaged state when they were shipped from Winstar. At that time, be careful not to let water drops adhere to the packages or bags.)
- (2) When the OLED display module is being dewed or when it is placed under high temperature or high humidity environments, the electrodes may be corroded if electric current is applied. Please store it in clean environment.

#### 11.3. Designing Precautions

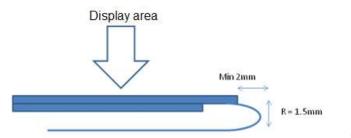
- (1) The absolute maximum ratings are the ratings which cannot be exceeded for OLED display module, and if these values are exceeded, OLED display module may be damaged.
- (2) To prevent occurrence of malfunctioning by noise, pay attention to satisfy the VIL and VIH specification and to make the signal line cable as short as possible.
- (3) We recommend you to install excess current preventive unit (fuses, etc.) to the power circuit (VDD / VCC). (Recommend value: 0.5A)
- (4) Pay sufficient attention to avoid occurrence of mutual noise interference with the nearby devices.
- (5) As for EMI, take necessary measures on the equipment side basically.
- (6) If the power supplied to the OLED display module is forcibly shut down by such errors as taking out the main battery while the OLED display panel is in operation, we cannot guarantee the quality of this OLED display module.

\* Connection (contact) to any other potential than the above may lead to rupture of the IC.

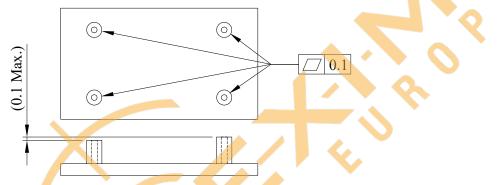
(7) If this OLED driver is exposed to light, malfunctioning may occur and semiconductor elements may change their characteristics.

### **WINSTAR**

- (8) The internal status may be changed, if excessive external noise enters into the module. Therefore, it is necessary to take appropriate measures to suppress noise generation or to protect module from influences of noise on the system design.
- (9) We recommend you to make periodical refreshment of the operation statuses (re-setting of the commands and re-transference of the display data) to cope with catastrophic noise.
- (10) It's pretty common to use "Screen Saver" to extend the lifetime and Don't use the same image for long time in real application. When an OLED display module is operated for a long of time with fixed pattern, an afterimage or slight contrast deviation may occur.
- (11) The limitation of FPC and Film bending.



(12) The module should be fixed balanced into the housing, or the module may be twisted.



(13) Please heat up a little the tape sticking on the components when removing it; otherwise the components might be damaged.

#### 11.4. Precautions when disposing of the OLED display modules

(1) Request the qualified companies to handle industrial wastes when disposing of the OLED display modules. Or, when burning them, be sure to observe the environmental and hygienic laws and regulations.



## **Contact details**

The Netherlands	Belgium	UK & Ireland
Elektrostraat 17 NL-7483 PG Haaksbergen	Zuiderlaan 14 bus 10 B-1731 Zellik	St. Mary's House, Church Lane Carlton Le Moorland Lincoln LN5 9HS
T: +31 (0)53 573 33 33 F: +31 (0)53 573 33 30 E: nl@texim-europe.com	T: +32 (0)2 462 01 00 F: +32 (0)2 462 01 25 E: belgium@texim-europe.com	T: +44 (0)1522 789 555 F: +44 (0)845 299 22 26 E: uk@texim-europe.com
Germany North	Germany South	Austria
Bahnhofstrasse 92 D-25451 Quickborn	Martin-Kollar-Strasse 9 D-81829 München	Warwitzstrasse 9 A-5020 Salzburg
T: +49 (0)4106 627 07-0 F: +49 (0)4106 627 07-20 E: germany@texim-europe.com	T: +49 (0)89 436 086-0 F: +49 (0)89 436 086-19 E: germany@texim-europe.com	T: +43 (0)662 216 026 F: +43 (0)662 216 026-66 E: austria@texim-europe.com
Nordic region	Italy	General information
Sdr. Jagtvej 12 DK-2970 Hørsholm	Via Matteotti 43 IT-20864 Agrate Brianza (MB)	info@texim-europe.com
T: +45 88 20 26 30 F: +45 88 20 26 39 E: nordic@texim-europe.com	T: +39 (0)39 971 3293 F: +39 (0)39 971 3293 E: italy@texim-europe.com	www.texim-europe.com

2019 version 1.0



